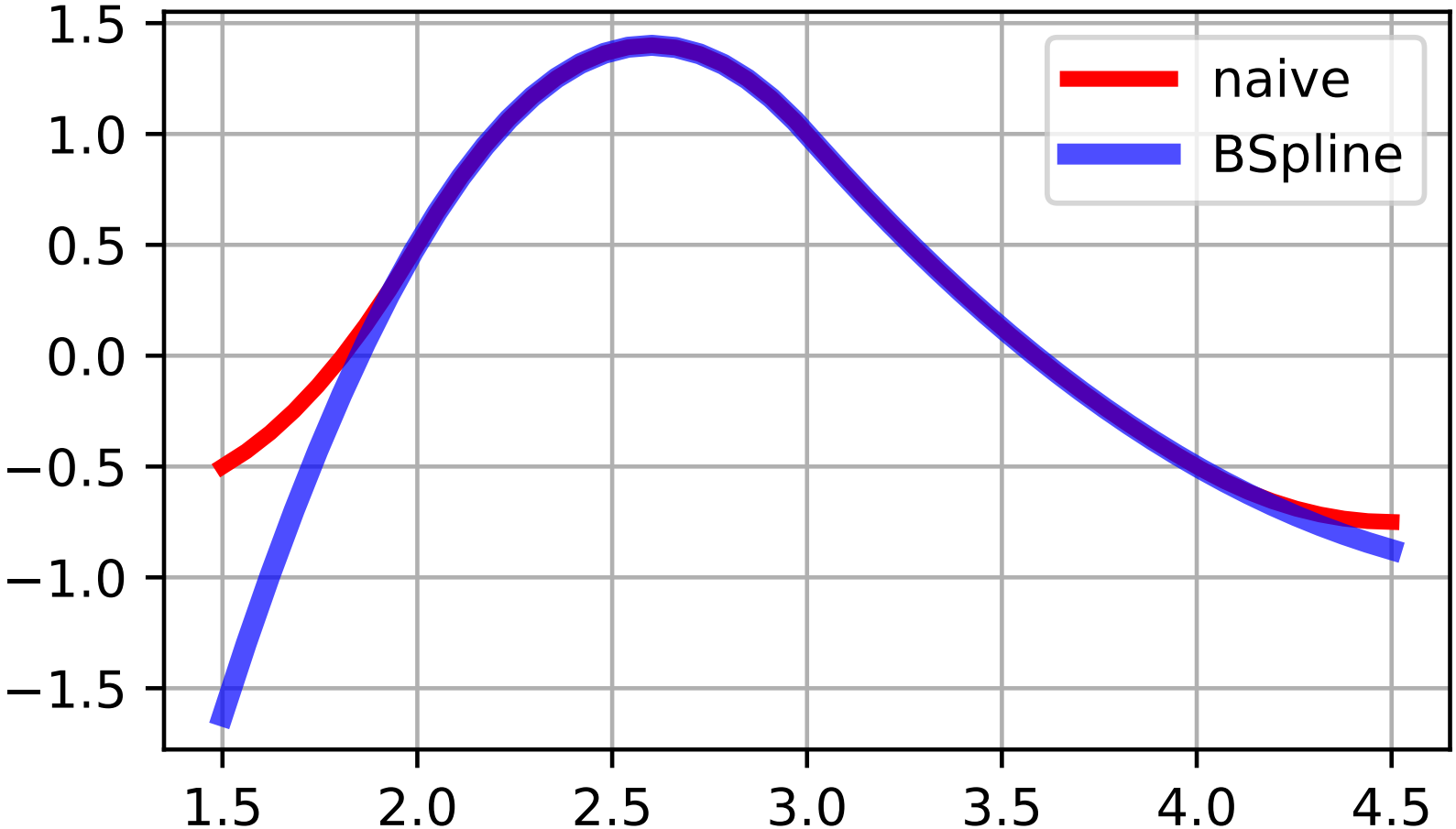

naive
BSpline
1.5
1.0
0.5
0.0
−0.5
−1.0
−1.5
1.5
2.0
2.5
3.0
3.5
4.0
4.5