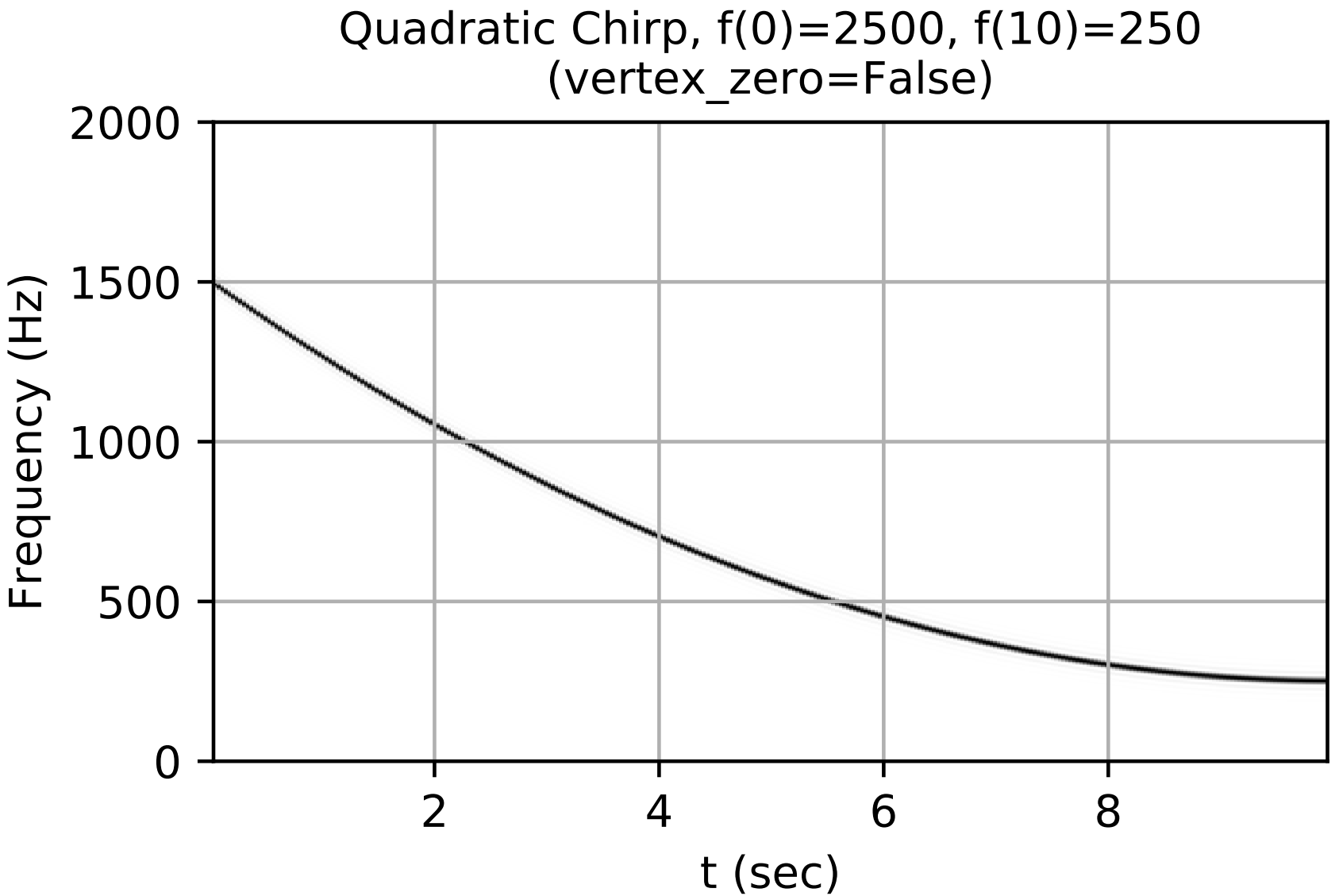

Quadratic Chirp, f(0)=2500, f(10)=250
(vertex_zero=False)
2000
1500
1000
500
0
Frequency (Hz)
2
4
6
8
t (sec)