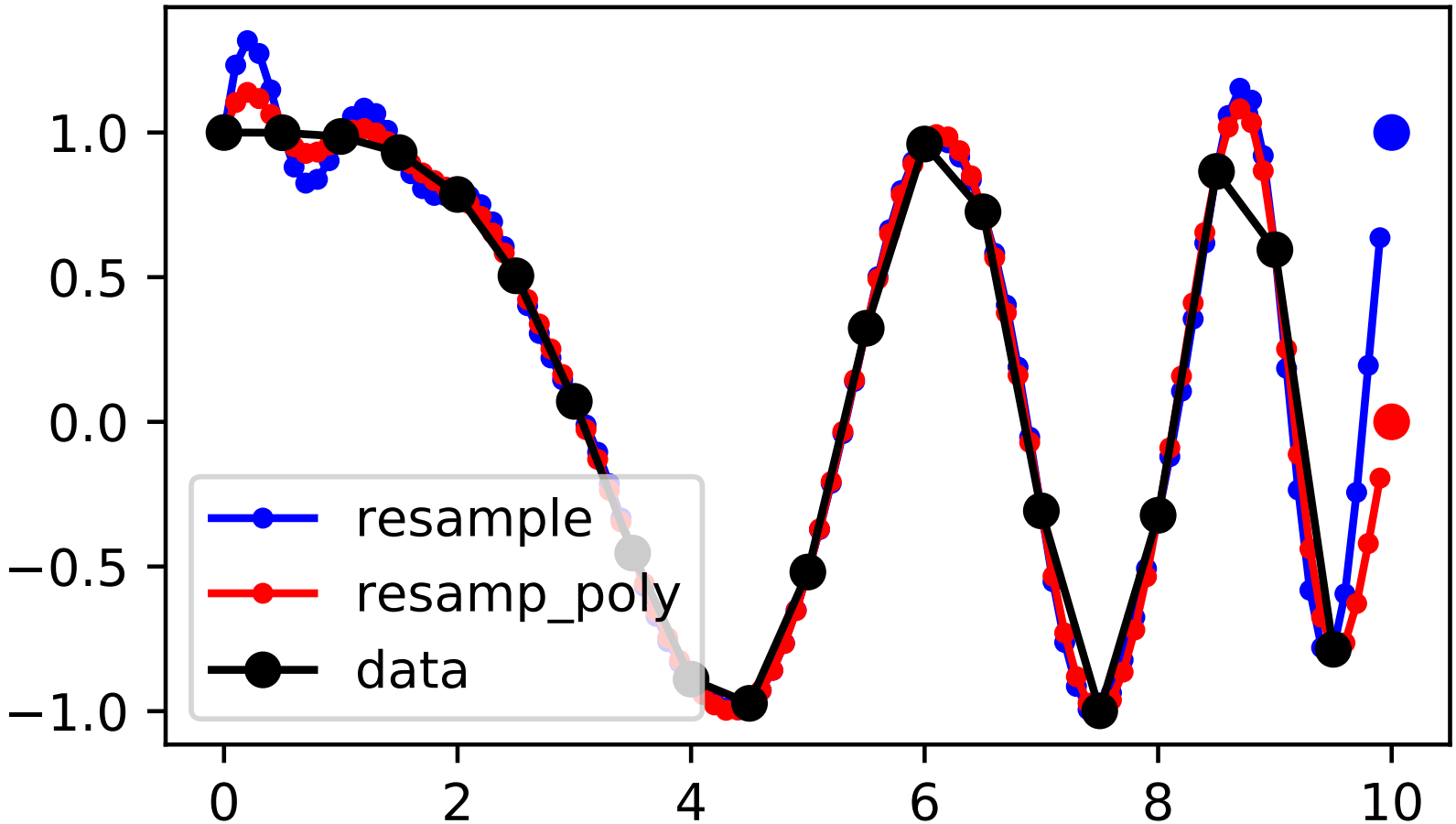

1.0
0.5
0.0
−0.5
−1.0
0
2
4
6
8
10
resample
resamp_poly
data